

# LauzHack Rules

## Objective

1. LauzHack aims to let students discover technologies, meet new friends, network with industry representatives, and have fun, through events in a friendly, safe, and welcoming environment.

## Attendee conduct

2. Attendees must treat each other with empathy, respect, and dignity.
3. Attendees must not assault, insult, demean, or harass any person or group, in public or private.
4. Attendees must not consume, exhibit, or be under the influence of alcohol or recreational drugs.
5. Attendees must respect event schedules and limits on food, goodies, and other resources.
6. Attendees must respect [EPFL's Wi-Fi usage rules](#), such as not using it for illegal purposes.
7. Attendees must not disturb others in mixed-use locations, such as workers in office buildings.
8. Attendees may disagree on technological subjects but must keep criticism constructive and focused on opinions rather than unstructured and aimed at people.
9. Examples of unacceptable behavior include:
  - a. Violence, physical or verbal, including threats and sharing of violent material.
  - b. Demeaning behavior such as acting shocked when someone does not know something.
  - c. Prejudiced behavior such as reducing someone to their gender or ethnicity, even as "jokes".
  - d. Trolling, baiting, or other attention-seeking or disruptive behavior.
  - e. Touching someone or their property without their consent.
  - f. Unwanted attention, including stalking, following, and sexual comments.
  - g. Encouraging unacceptable behavior, including "devil's advocate" and "just asking questions".
10. Anyone victim of, or witness to, unacceptable behavior in a LauzHack event can report it:
  - a. Using the form available at <https://lauzhack.com/sos>, anonymously or not.  
This is the preferred channel for anonymous reporting during events.
  - b. To any organizer, in person or by email, e.g., the LauzHack President or [lauzhack@epfl.ch](mailto:lauzhack@epfl.ch).  
Such reports will be discussed with all organizers, except anyone with a conflict of interest, and treated as confidential unless the reporter wishes to make them public.  
Organizers will inform the reporter of the process and resulting decision.
  - c. To EPFL instances, such as its Person of Trust, if LauzHack involvement is unwanted..
11. Anyone behaving in an unacceptable manner will be warned or removed from the event, depending on the severity of the case and on context such as past offenses.  
Organizers reserve the right to call EPFL security or competent authorities for extreme cases.
12. These rules apply to everyone, including participants, organizers, sponsors, and jury members.

## Recordings

13. Attendees consent to being photographed and filmed by people allowed to do so by organizers, unless organizers decide and publicly communicate that the event is particularly sensitive.
14. Attendees consent to the publication of the resulting recordings on media organizers consider appropriate, such as university websites, event websites, and sponsor-owned media.
15. Attendees may not be individually named in publications without their explicit consent.
16. Anyone wishing to record attendees but not explicitly allowed to do so by organizers must ask for attendees' consent before recording, as per [Swiss law](#).

## Intellectual Property

17. LauzHack makes no claims whatsoever on intellectual property created by participants.

## Liability

18. LauzHack is not responsible for accidents, losses, or theft before, during, or after events.

## Registration

19. Participants must be full-time students, apprentices, or PhD students, and at least 18 years old.
20. Organizers may allow other groups to participate, such as recent graduates, if this furthers LauzHack's objective.
21. If there are more registered participants than the event venue can hold, organizers will choose who to accept and reject, keeping in mind LauzHack's objective.
22. Organizers may allow registration in groups, in which case groups are accepted as a whole. Participants accepted as a group do not have to remain together as a team during the event.

## Travel reimbursement

23. Participants may be reimbursed for travel expenses, up to an amount set by organizers.
24. To be eligible for reimbursement, participants must submit proof of their expenses.
25. Participants who leave before an event's end without a valid reason forfeit any reimbursement.

## Catering

26. Organizers will attempt to honor dietary restrictions for meals and snacks during events. If they cannot, specific attendees may be asked to bring their own food and will be reimbursed up to an amount set by organizers.

## Judging

27. In competition-based events, participants must submit and present their project at the end.
28. Participants may use existing resources, such as code or images, but their work must be novel compared to the resources they use, and they must make the novelty explicit during judging.
29. Participants present to a jury selected by organizers, and to sponsors.
30. Organizers award prizes for top projects and optionally for criteria such as "organizers' favorite".
31. Sponsors award prizes for their favorite projects, at least one per sponsor challenge.
32. Participants are eligible for multiple prizes, such as top overall and top of a challenge.
33. Judging decisions may only be disputed with evidence of malpractice.

## Final provisions

34. Organizers may exempt attendees from specific rules, except those in "Attendee conduct", if the exemption is justified by LauzHack's objective and applied fairly to all attendees.
35. Rules may be updated up to 7 days before events and must be communicated to all attendees.
36. Attendees must agree to these rules and any other rules communicated by organizers.